# From Temporal Logics to Automata via Alternation Elimination

**Christian Dax** 



defense talk, 2010

# **Scope & Motivation**















#### **An Execution**



### **Representing Sets of Executions**



#### transition system M

(all system executions)



specification

temporal logic formula F (all allowed executions)















### **First Contribution: Reduction Scheme**





### **Second Contribution: Complementations**



- for 2-way nondeterministic automata
- based on standard constructions

#### + Reduction Scheme



**new translations** for logics with **past operators** 

New



"... many **statements** that arise naturally in specifications, are **easier to express** using the **past operators**."

[The Glory of the Past '85]

Amir Pnueli and others



### Past Operators

### Past Operators



### **Preliminaries: Alternating Automaton**

An 2-way alternating automaton is a tuple (Q,  $\Sigma$ ,  $\delta$ , q<sub>I</sub>, F)

- Q: states,  $\Sigma$ : alphabet,  $q_1$ : initial state
- $\delta: Q \times \Sigma \rightarrow B^+(Q \times \{-1, 0, 1\}): transition function$
- $\mathcal{F} \subseteq \mathbf{Q}^{\omega}$  : acceptance condition

Generally[ g --> Once( r )]



 $\mathcal{F} := \{ \mathsf{q}_0 \mathsf{q}_1 ... \in \{ \mathsf{G}, \mathsf{>}, \mathsf{O} \}^{\omega} | \mathsf{G} \text{ occurs } \infty \text{-often} \}$ 

#### **Preliminaries: Runs by Example**





 $\mathcal{F} := \{ \mathsf{q}_0 \mathsf{q}_1 ... \in \{ \mathsf{G}, \mathsf{>}, \mathsf{O} \}^{\omega} | \mathsf{G} \text{ occurs } \infty \text{-often} \}$ 



### **Prerequisite: Encoding of a Run**

Encode run as  $s_1s_2s_3 \dots \in (Q \rightarrow 2^{Q \times \{-1, 0, 1\}})^{\omega}$ (sequence of successor functions)



0 ↦ { (0, -1) }

**Given:** alternation automaton  $\mathcal{A} = (Q, \Sigma, \delta, q_{\mu}, \mathcal{F})$ 

1. Construct nondeterministic "refuter automaton"



2. Complement R
 3. Project resulting automaton on ∑

**Result:** nondeterministic automaton ∠

accepts ⇔ ∃ tree that is an accepting run



- Extracts, improves, and generalizes "complementation idea"
- Translations seen as instances:
  - Constructions and proofs become modular
  - Ingredients replaceable by better standard constructions

### Past Operators









# Past Operators

PSL is an IEEE standardized temporal logic
PSL is widely used in hardware industry
PSL consists of LTL + regular expressions

Generally[ r Followed\_by(Eventually(g)) ] r := {start; true\*; end} ∩ {¬cancel }\*

#### BUT

**PSL** has (almost) **no past operators** 

"... arbitrary **mixing of past and future** operators results in **nonnegligible** implementation **cost**."

[The ForSpec Temporal Logic '02]



Moshe Vardi and others

#### however ...

# We show that **PPSL** is exponentially more succinct than **PSL**

#### Cost of translations

	PSL	PPSL
Size of Automaton	O(3 <sup>2^n</sup> )	2 <sup>O(^{2n})</sup> O(2 <sup>m</sup> 3 <sup>2^n</sup> )
Size of Transition system	O(3 <sup>2^n</sup> )	O(3 <sup>2^n</sup> )

n := size of formula m := number of propositions



- Extracts, improves, generalizes "complementation idea"
- Simplifies translations & correctness proofs

#### **Complementation for 2-Way Automata over (nested) words**

- Optimized translations for logics with past
- Enables symbolic model checking with PPSL